

(Knowledge for Development)

KIBABII UNIVERSITY COLLEGE

A CONSTITUENT COLLEGE OF

MASINDE MULIRO UNIVERSITY OF

SCIENCE AND TECHNOLOGY

UNIVERSITY EXAMINATIONS

2014/2015 ACADEMIC YEAR

FIRST YEAR SECOND SEMESTER

MAIN EXAMINATION

FOR THE DEGREE OF COMP SCIENCE & BIT

COURSE CODE: CSC 121 A

COURSE TITLE: PROCEDURAL PROGRAMMING

DATE: 27TH APRIL, 2015 **TIME** 3.00PM-5.00PM

INSTRUCTIONS TO CANDIDATES

Answer Question One in Section A and Any other TWO (2) Questions in Section B

Instructions:

Answer Question 1 and two questions from section B. Time: 2 Hours

SECTION A (Compulsory – 30 Marks)

QUESTION ONE

a)	Explain a C++ identifier	(4 Marks)
b)	Describe the following concepts in relation to the C++ Programming Language	e
	i) Dynamic Memory Allocation	(2 Marks)
	ii) Array	(2 Marks)
	iii) Pointer	(2 Marks)
	iv) Object	(2 Marks)
	v) Class	(2 Marks)
c)	Discuss Procedural Programming Languages	(5 Marks)
d)	(i) Write down an array that can store ten values of type int	(2 Marks)
	(ii) Write the syntax of a typical declaration for an array in C++	(3 Marks)

e) The C++ standard libraries provide an extensive set of input/output capabilities. If bytes flow from a device like a keyboard, a disk drive, or a network connection etc. to main memory, this is called input operation and if bytes flow from main memory to a device like a display screen, a printer, a disk drive, or a network connection, etc, this is called output operation.

Explain each of the following I/O Library Header Files. (6 Marks)

- (i) iostream
- (ii) iomanip
- (iii) fstream

SECTION B (Attempt any TWO Questions from this section – 40 Marks)

QUESTION TWO

a)	(i) Write the general form of a C++ function definition.	(3 Marks)
	(ii) Explain the main parts of a function	(8 Marks)
	(iii) Explain the concept of memory leak in C++.	(3 Marks)
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QUESTION THREE

a) To call a function, you simply need to pass the required parameters along with function name, and if function returns a value, then you can store returned value.

Explain each of the following function call types (6 Marks)

- i.) Call by value
- ii.) Call by pointer
- iii.) Call by reference
- b) To read to a file and write from a file requires a standard C++ library called **fstream**, which defines three new data types:
 - i) ofstream
 - ii) ifstream
 - iii) fstream.

Explain each of these new data types.

- c) Write down the format of declaring a class structure in C++.
 - Give a specific example (8 Marks)

(6 Marks)

QUESTION FOUR

- a) Explain a data structure and show the syntax of declaring such a structure. (5 Marks)
- b) Write the code in C++ that creates a data structure called "Product" whose elements are: weight and price, giving an example of three different object names. (5 Marks)
- c) Explain the concept of a structure in C++ showing clearly how it is defined, declared and initialized considering the structure "Student" (10 Marks)

QUESTION FIVE

a) (i) Consider the following short program: (10 Marks)

1.#include <iostream> 2.int main(void) 3. { 4. cout << "Welcome t

- 4. cout << "Welcome to the C++ World!";
- 5. return 0;

6. }

Explain each of the six lines in the program.

b) Write a program that will produce the correct size of each of the following data types.

(10 Marks)

- i.) Character
- ii.) Integer
- iii.) Short integer
- iv.) Long integer
- v.) Float
- vi.) Double
- vii.) Wide character